

Quantum Mahjong

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- So, there are 2 possible winning states:

$$\rho_1 = E_{11} \otimes E_{11} \otimes E_{11} \otimes E_{22} \otimes E_{22} \text{ and } \rho_2 = E_{11} \otimes E_{11} \otimes E_{22} \otimes E_{22} \otimes E_{22}.$$

- The states ρ_1, ρ_2 may appear with probabilities p and $1 - p$, say, controlled by the casino.

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- The states ρ_1, ρ_2 may appear with probabilities p and $1 - p$, say, controlled by the casino.
- We have to set up a positive operator valued measurement $\{M_1, M_2\}$ such that M_1, M_2 are positive semidefinite such that $M_1 + M_2 = I_N$ and maximize the expected winning probability:

$$q = \text{tr}(pM_1\rho_1 + (1 - p)M_2\rho_2).$$

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- Because ρ_1 and ρ_2 are orthogonal, we can set $M_1 = \rho_1$ and $M_2 = I_N - \rho_1$ to get $q = 1$.

- However, the casino owner may use a different basis to represent ρ_2 , i.e., change ρ_2 to $\hat{\rho}_2 = U^* \rho_2 U$ for some unitary matrix $U \in M_N$.

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$$q = \text{tr}(\rho M_1 \rho_1 + (1 - \rho) M_2 \hat{\rho}_2)$$

equals $\frac{1}{2} + \frac{1}{2} \|\rho \rho_1 - (1 - \rho) \hat{\rho}_2\|_1$, which can be as low as $1/2$.

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- The winning hand will be $X_1 X_2 X_3 X_j X_j$ for $j \in \{1, 2, 3\}$.
- So, there are three possible winning states $\rho_1, \rho_2, \rho_3 \in M_N$ with

$$\rho_j = E_{11} \otimes E_{22} \otimes E_{33} \otimes E_{jj} \otimes E_{jj},$$

corresponding to these patterns, say, with probability p_1, p_2, p_3 , controlled by the casino.

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- How small could it be?

Hope to tell you more next time!

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Thank you for your attention!